y = mx + b

x^2 + 5x + 6 = 0

WEST VIRGINIA

sqrt(x)

WVGSA

7th GRADE MATH



MADE RIDICULOUSLY SIMPLE

A Comprehensive 7th Grade Math Study Guide to Acing the WVGSA Test

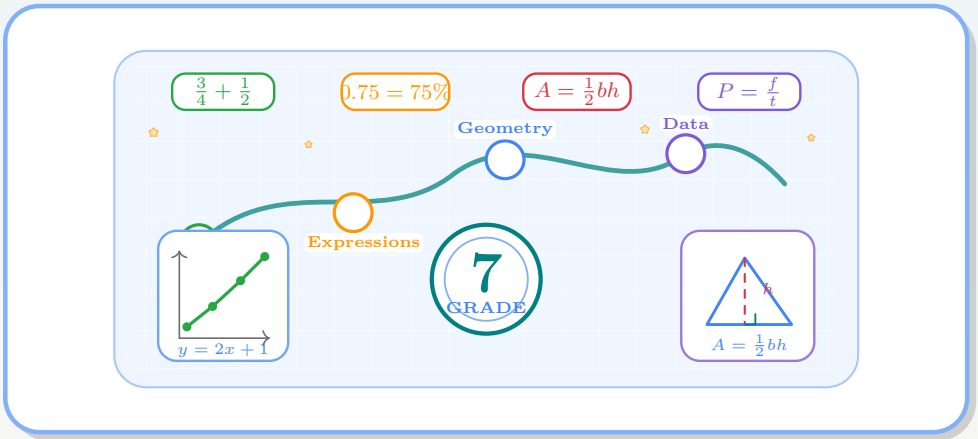
- COVERS ALL 7TH GRADE MATH STANDARDS
- EASY-TO-UNDERSTAND LESSONS & EXAMPLES
- PRACTICE QUESTIONS WITH DETAILED EXPLANATIONS
- TEST-TAKING STRATEGIES & TIPS
- BUILD CONFIDENCE. IMPROVE SCORES. SUCCEED!

LEARN SMART. PRACTICE MORE. ACE THE WVGSA!

West Virginia WVGSA

7th Grade Math Made Ridiculously Simple

A Comprehensive 7th Grade Math Study Guide to Acing the WVGSA Test



Reza Nazari

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M.7.8 Understand that rewriting an expression in different forms in a problem context can shed light on the problem and how the quantities in it are related (e.g.,a+ 0.05a= 1.05ameans that "increase by 5%" is the same as "multiply by 1.05.")

M.7.9 Solve multi-step real-life and mathematical problems posed with positive and negative rational numbers in any form (whole numbers, fractions, and decimals), using tools strategically. Apply properties of operations to calculate with numbers in any form; convert between forms as appropriate; and assess the reasonableness of answers using mental computation and estimation strategies (e.g., if a woman making $25 an hour gets a 10% raise, she will make an additional1/10of her salary an hour, or $2.50, for a new salary of $27.50; if you want to place a towel bar 9 $\frac{3}{4}$ inches long in the center of a door that is 27 $\frac{1}{2}$ inches wide, you will need to place the bar about 9 inches from each edge; this estimate can be used as a check on the exact computation)

M.7.10 Use variables to represent quantities in a real-world or mathematical problem and construct simple equations and inequalities to solve problems by reasoning about the quantities

M.7.11 Solve problems involving scale drawings of geometric figures, including computing actual lengths and areas from a scale drawing and reproducing a scale drawing at a different scale

M.7.12 Draw (freehand, with ruler and protractor, and with technology) geometric shapes with given conditions. Focus on constructing triangles from three measures of angles or sides, noticing when the conditions determine the following:

M.7.13 Describe the two-dimensional figures (face shapes) that result from slicing three-dimensional figures with cuts made parallel to, perpendicular to, or neither parallel nor perpendicular to the bases of right rectangular prisms and right rectangular pyramids

M.7.14 Know the formulas for the area and circumference of a circle and use them to solve problems; give an informal derivation of the relationship between the circumference and area of a circle

M.7.15 Use facts about supplementary, complementary, vertical, and adjacent angles in a multi-step problem to write and solve simple equations for an unknown angle in a figure

M.7.16 Solve real-world and mathematical problems involving area, volume and surface area of two- and three-dimensional objects composed of triangles, quadrilaterals, polygons, cubes, and right prisms

M.7.17 Understand that statistics can be used to gain information about a population by examining a sample of the population; generalizations about a population from a sample are valid only if the sample is representative of that population. Understand that random sampling tends to produce representative samples and support valid inferences

M.7.18 Use data from a random sample to draw inferences about a population with an unknown characteristic of interest. Generate multiple samples (or simulated samples) of the same size to gauge the variation in estimates or predictions (e.g., estimate the mean word length in a book by randomly sampling words from the book; predict the winner of a school election based on randomly sampled survey data; gauge how far off the estimate or prediction might be)

M.7.19 Given two data displays, distinguish measures of center and measures of variation

M.7.20 Compare two numerical data sets in relation to their context, such as by:

M.7.21 Informally assess the degree of visual overlap of two numerical data distributions with similar variabilities, measuring the difference between the centers by expressing it as a multiple of a measure of variability (e.g., the mean height of players on the basketball team is 10 cm greater than the mean height of players on the soccer team, about twice the variability (mean absolute deviation) on either team; on a dot plot, the separation between the two distributions of heights is noticeable)

M.7.22 Use measures of center and measures of variability for numerical data from random samples to draw informal comparative inferences about two populations (e.g., decide whether the words in a chapter of a seventh-grade science book are generally longer than the words in a chapter of a fourth-grade science book)

M.7.23 Understand that the probability of a chance event is a number between 0 and 1 that expresses the likelihood of the event occurring. Larger numbers indicate greater likelihood. A probability near 0 indicates an unlikely event, a probability around $\frac{1}{2}$ indicates an event that is neither unlikely nor likely and a probability near 1 indicates a likely event

M.7.24 Approximate the probability of a chance event by collecting data on the chance process that produces it and observing its long-run relative frequency and predict the approximate relative frequency given the probability (e.g., when rolling a number cube 600 times, predict that a 3 or 6 would be rolled roughly 200 times, but probably not exactly 200 times)

M.7.25 Develop a probability model and use it to find probabilities of events. Compare probabilities from a model to observed frequencies; if the agreement is not good, explain possible sources of the discrepancy

M.7.26 Find probabilities of compound events using organized lists, tables, tree diagrams, and simulation

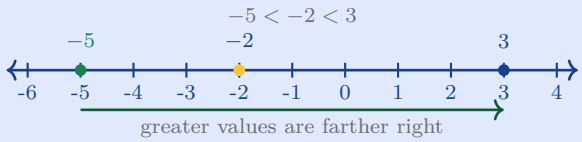
1.3 Comparing and Ordering Integers M.7.4

The trick to comparing integers is to picture them on a number line. Numbers get larger as you move to the **right** and smaller as you move to the **left**. This is especially handy with negatives—for example, -3 is greater than -8 because -3 is closer to zero (farther right on the line). When a problem asks you to order integers from least to greatest, you are simply listing them in the same left-to-right order they appear on the number line. Once you have this picture in your head, symbols like $<$, $>$, and $=$ become second nature.

Key Concepts & Quick Review

Comparing: $a > b$ means a is to the **right** of b on the number line. $a < b$ means a is to the **left** of b.

Negatives rule: Among two negative integers, the one **closer to zero** is **greater**.
Ordering: list integers from least (leftmost) to greatest (rightmost).



Examples

① Compare -7 and -3. Write $<$, $>$, or $=$.

Think It Through: Put both numbers on a number line in your mind. The number -3 is closer to zero, so it sits to the right of -7. Numbers to the right are greater, and numbers to the left are smaller. Therefore $-7 < -3$.

Answer: $-7 < -3$

② Order from **least to greatest**: $4,\ -9,\ 2,\ -1,\ -6$.

Think It Through: Imagine placing all five integers on a number line. The farthest left is -9, then comes -6, then -1. After the negatives come the positives: 2 and then 4. Reading from left to right gives the order from least to greatest.

Answer: $-9 < -6 < -1 < 2 < 4$

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✎ Practice Problems

Write $<$, $>$, or $=$ in each box to make the statement true.

1. $-5 \square -2$ _____

2. $-8 \square -11$ _____

3. $7 \square -7$ _____

4. $-4 \square 0$ _____

5. $-15 \square -15$ _____

6. $-1 \square -100$ _____

7. $-9 \square 3$ _____

8. $|-6| \square 6$ _____

9. $-|-4| \square -4$ _____

10. $|-10| \square |-12|$ _____

11. $-20 \square -19$ _____

12. $0 \square -1$ _____

13. $-(-3) \square -3$ _____

14. $-|7| \square -7$ _____

15. $-25 \square -52$ _____

Study Tips

- ☞ Among two negative integers, the one with the **smaller absolute value** is **greater**: $-3 > -10$ because $3 < 10$.
- ☞ Any positive integer is always greater than any negative integer: $1 > -1{,}000{,}000$.
- ☞ When ordering a mixed set, negatives always come before zero, and zero comes before all positives.

✍ Word Problems

16. Five students competed in a math quiz bowl where correct answers earn points and incorrect answers lose points. Their final net scores were: -16, 8, -4, -21, and 5. Order the scores from *lowest to highest* and identify the student with the best score and the student with the worst score. Then find the range of scores (highest minus lowest).

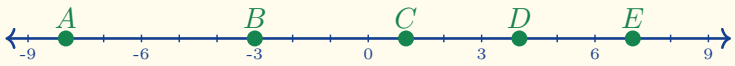
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17. Four ocean animals are recorded at the following depths below the surface: a shark at -85 feet, a jellyfish at -12 feet, a sperm whale at -210 feet, and a yellowfin tuna at -47

feet. Order the animals from *shallowest* to *deepest* depth. How much deeper is the sperm whale than the shark?

_____

18. Five points are plotted on the number line shown here. Identify the integer at each point, then list the points in order from least to greatest. Which point has the greatest absolute value?



_____

1.4 Adding Integers

M.7.4

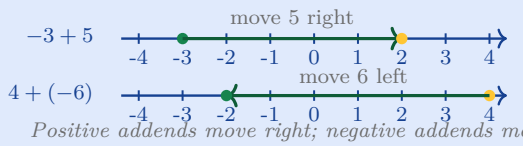
Think of adding integers as combining movements on a number line—or combining gains and losses in everyday life. Here is the key: when both numbers share the same sign, they move in the same direction, so you add the absolute values and keep that sign. When the signs are different, the numbers pull in opposite directions; you subtract the smaller absolute value from the larger one and keep the sign of whichever was stronger. You will also meet **zero pairs** (additive inverses), which show why a positive and its matching negative cancel out completely. Master these two rules and integer addition will feel natural every time.

Key Concepts & Quick Review

Same signs: Add the absolute values; keep the common sign. **Example:** $(-5)+(-8)=-(5+8)=-13$

Different signs: Subtract the smaller $|\cdot|$ from the larger; keep the sign of the larger $|\cdot|$.
Example: $(-9)+4=-(9-4)=-5$

Additive inverse: $a+(-a)=0$ **Identity:** $a+0=a$



Positive addends move right; negative addends move left.

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